

EMILY SALVADOR

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EXPERIENCE

- July 2019 – Present
Yahoo, RYOT – Senior Product Manager (formerly, Verizon Media APM)
- Managing team of seven artists and engineers through acquisition and building cloud media production pipeline. Now generating ~250 videos per week in Yahoo Fantasy.
 - Launched four web 3D/AR creator features that improved functionality and time to publish.
 - Developed three native ad formats: 3D Pre-Tap, Scrollable Moments, and Stage View.
- January 2019 – Present
GLITCH – Co-Founder
- Designing AI fashion, datasets, and software, and promoting inclusion through AI creativity.
 - Managed collaborations with Nvidia, MIT and London College of Fashion.
- August 2017 – June 2019
MIT Media Lab – Object Based Media Group Research Assistant
- Invented and patented inexpensive, autostereoscopic, 360-degree display system.
 - Designed interactions for novel display technologies including holograms and next-gen resolution monitors.
- June 2017- August 2017
Universal Creative – Advanced Technology Interactive Intern
- Prototyped three interactive systems for Nintendo themed land, one with XR, now launched.
 - Implementation scope included software, hardware, sound design and media.
- June 2016 - June 2017
Walt Disney Imagineering – R&D and Show Software Intern
- Developed computer vision tools with IR cameras and high-speed projectors and prototyped wearable electronic devices to interface with cameras.
 - Designed prototypes for two interactive kiosks in Epcot and managed software development.

LEADERSHIP

- July 2021 – Present
Project Management Automation Lead *Yahoo, RYOT*
- Leading initiative to automate project management processes through Google App Scripts, so team members can develop their work more effectively and leadership can have quick visibility
 - Programmed five templates, so far, to submit feature ideas, create project drives and documentation, and record interview feedback.
- August 2020 – Present
Events Lead *Yahoo APM Program*
- Created four new event series, Podcast Club, External Speaker Series, Friday Fun, and Think Tank, with full participation from APMs and leadership.
 - Hosted over 60 events, 8 resulted in leadership discussion or project initiation.

EDUCATION

Massachusetts Institute of Technology (MIT), Cambridge, MA

- June 2019 MS in Media Arts and Sciences – MIT Media Lab, GPA: 5.0/5.0
- June 2016 BS in Computer Science and Music, GPA: 4.5/5.0

SKILLS

Technical Skills: AR/VR, Computer Vision, Computer Graphics, Interaction Design, Electronics, Rapid Prototyping

Programs: C++, C#, Python, HTML/CSS, JS, Unreal Engine, Unity, Google App Scripts

Creative Skills: 3D/2D Animation, UX Wireframes, Concept Design, Public Speaking

Programs: Adobe Creative Suite, Figma, Spark AR, Snap Lens Studio, Houdini, Marvelous Designer